

Internet Backplane Protocol: C API 1.4

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Abstract

In this document, we present a description of the IBP version 1.4 C API. The current implementation of IBP supports only synchronized client requests; all client IBP calls will block pending completion on the server(s) side, or the expiration of the client's timeout. Failure of an IBP client call is indicated by a return value of **0**, or **NULL**, with a special variable (**IBP_errno**) set to the appropriate error code.

1 IBP Data Structures

A few data structures are used through the IBP world.

1.1 IBP capability

This is the basic building block of IBP. Its format is:

`ibp://hostname:port/resourceid#key/WRMKey/WRM`

- **hostname** The host name of IBP depot.
- **port** The port number on which IBP depot is running.
- **resourceid** The resource identification on IBP depot
- **key** The key can be roughly considered to be the filename.
- **WRMKey** The WriteKey/ ReadKey/ ManageKey is a value that allows the access to the right key for writing, reading, and managing.
- **WRM** This field can have only three values, and is linked to the field above. The values are:
 - WRITE
 - READ
 - MANAGE

1.2 Various data structures

1.2.1 struct ibp_depot

```
typedef struct ibp_depot {
#define IBP_MAX_HOSTNAME_LEN 256
    char    host[IBP_MAX_HOSTNAME_LEN];
    int     port;
    int     rid;
} *IBP_depot;
```

- **host** : host name of IBP depot.
- **port** : the port number on which IBP depot is running.
- **rid** : resource identification. From version 1.4, IBP depot supports multiple resources, each resource is assigned a unique integer called resource identification. A IBP depot must have a resource with resource id 0 called default resource.

1.2.2 struct ibp_attributes

```
typedef struct ibp_attributes {
    time_t  duration;
    int     reliability;
    int     type;
} *IBP_attributes;
```

- **duration** : specifies the time at which the allocated storage area will be automatically purged from the pool of storage areas managed by the server. Time is specified in seconds since the epoch (as returned by UNIX's time(2) function). A value of -1 indicates permanent status for the allocated storage area (it'll be only purged when no more clients have read access to it, otherwise it will be kept alive according to the reliability property, see **IBP_manage** () call for detail).
- **reliability** : is a flag that determines how reliable the allocated storage area will be. The current version of IBP supports two levels of reliability:
 - **IBP_HARD** which guarantees the existence of the allocated storage area until it is removed due to lack of readers as explained above.
 - **IBP_SOFT** which declares the allocated area to be volatile, in the sense that the corresponding IBP server can reclaim storage allocated to this area whenever site administration and/or IBP server policy mandates such move. Stable storage is never reclaimed by IBP server as long as at least one client has read access to that storage.
- **type** : is a flag that determines the type of storage allocated. The current version of IBP supports four types of storage:
 - **IBP_BYTEARRAY** which treats the allocated area as a flat bytearray. This will have the following implications on future accesses to that storage area:
 - * Only the amount of available data will be returned if there are not enough data to satisfy the read request at the time the request is received by the IBP server.
 - * Requests to write (append) to the allocated area will be denied if it leads to the total size of the storage area exceeding the maximum allowable size specified in size.
 - * A maximum of one write operation can be actively writing to the storage area at any given time; other write requests received by the server are queued pending completion of the running write process.
 - * No limit is imposed on the number of simultaneous read accesses to the storage area. In addition, due to the use of append-only semantics for write operations, a write operation can be simultaneously active with any number of read operations to the same storage area.

– *IBP_FIFO* which causes the allocated storage area to be treated as a FIFO queue, with the following implications:

- * Read data is removed from storage area once read.
- * Read requests will be blocked if not enough un-read data is available in the storage area. In addition, no upper limit is placed on the size of data in read requests.
- * Write requests will be blocked if there is not enough space in the storage area to complete the write operation. In addition, there is no upper limit on the size of data involved in a write operation to the storage area.
- * Blocked operations will be un-blocked only when there is more data to read (blocked read operation) or available space to write (blocked write operations)
- * A maximum of one write operation and one read operation can be simultaneously active at any given time. Further requests are blocked pending completion of running operations.

– *IBP_CIRQ* which causes the allocated storage area to be treated as a Circular Queue, with the following implications:

- * Read data is removed from storage area once read.
- * Read requests will be blocked if not enough un-read data is available in the storage area. In addition, no upper limit is placed on the size of data in read requests.
- * Write requests will NOT be blocked if there is not enough space in the storage area to complete the write operation, but will overwrite the beginning of the queue. In addition, there is no upper limit the size of data involved in a write operation to the storage area.
- * Blocked operations will be un-blocked only when there is more data to read (blocked read operation).
- * A maximum of one write operation and one read operation can be simultaneously active at any given time. Further requests are blocked pending completion of running operations.

– *IBP_BUFFER* which causes the allocated storage area to be treated as a restricted access flat storage area, with the following properties:

- * Only one process can be actively accessing the storage area for read and/or write operation at any given time. Other requests are blocked pending completion of the one that has access to the storage area at any given time.
- * All write operations start at the beginning of the storage area, overwriting any data that had been stored there previously (even if it had not been read).
- * The amount of data available to area doperation at any given time is the amount that had been stored by the last write call.

1.2.3 struct *ibp_set_of_caps*

```
#typedef char * IBP_cap ;
typedef struct ibp_set_of_caps {
    IBP_cap      readCap;
    IBP_cap      writeCap;
    IBP_cap      manageCap;
} * IBP_set_of_caps;
```

The capabilities included in an *IBP_set_of_caps* object allow the client read access, write access, and management access to a particular storage area, respectively.

1.2.4 struct *ibp_capstatus*

```
typedef struct ibp_capstatus {
    int          readRefCount;
    int          writeRefCount;
    int          currentSize;
    int          maxSize;
    struct ibp_attributes attrib;
```

```
} * IBP_CapStatus;
```

readRefCount and **writeRefCount** hold the reference count for the read and write capabilities respectively (on return from an *IBP_PROBE* command) and are ignored for the other *IBP_manage()* commands. **currentSize** holds the current size of data stored in the underlying storage area (for storage areas of type *IBP_FIFO* and *IBP_CIRQ* it holds the maximum size of the underlying storage area). **maxSize** holds the maximum size of the storage area, while **attrib** holds the storage area attributes as defined earlier.

1.2.4 struct ibp_dptinfo

```
typedef struct ibp_dptinfo {
    unsigned long int    StableStor;
    unsigned long int    StableStorUsed;
    unsigned long int    VolStor;
    unsigned long int    VolStorUsed;
    long                Duration;
    float               majorVersion;
    float               minorVersion;
    int                 rid;
    int                 type;
    long long           HardConfigured;
    long long           HardServed;
    long long           HardAllocable;
    long long           TotalConfigured;
    long long           TotalServed;
    long long           TotalUsed;
    long long           SoftAllocable;
    int                 nDm;
    int                 *dmTypes;
    int                 nNFU;
    int                 *NFU;
} *IBP_DptInfo;
```

- **StableStor** hard storage size in MBytes. A deprecated field.
- **StableStorUsed** hard storage used in MBytes. A deprecated field.
- **VolStor** total storage size in MBytes. A deprecated field.
- **VolStorUsed** total used storage in MBytes. A deprecated field.
- **Duration** maximum allowed duration on IBP depot.
- **majorVersion** IBP depot major version number.
- **minorVersion** IBP depot minor version number.
- **rid** resource identification.
- **type** resource type. Currently, IBP depot supports two types of resource :
 - MEMORY ram resource.
 - DISK disk resource.
- **HardConfigured** total hard storage size specified by IBP depot administrator.
- **HardServed** actual total hard storage size provided by IBP depot.
- **HardUsed** hard storage used.
- **HardAllocable** free hard storage size.
- **TotalConfigured** total storage size specified by IBP depot administrator.
- **TotalServed** actual total storage size provided by IBP depot.
- **TotalUsed** total storage used.
- **SoftAllocable** free soft storage size.
- **nDM** number of data mover types supported by IBP depot.
- **dmTypes** array of data mover types.
- **nNFU** number of NFU operations supported by IBP depot.
- **NFU** array of nfu operations.

From version 1.4, IBP depot reports more information than previous version does. **StableStor** , **StableStorUsed**, **VolStor** and **VolStorUsed** are deprecated fields and only used when IBP client communicates with 1.3 and older depots.

1.2.5 struct ibp_timer

```
typedef struct ibp_timer {
    int      ClientTimeout;
    int      serverSync;
} *IBP_timer;
```

The two timers have a completely different function. The **ClientTimeout** indicates the time the application is willing to wait for a response from the server. This parameter is used to improve the fault-tolerance of the IBP Client Library, to prevent waiting forever from an answer from a hanged server; or in case the network connection is particularly bad, or a very high latency time. The **ServerSync** is used as an "or" condition: i.e., in a **IBP_load** operation on **IBP_FIFO** type of allocation, the application program can ask for N bytes or whatever gathered after **ServerSync** time. Another example is in a **IBP_allocate()**, if there is not enough of free space on IBP depot, IBP depot will hold the request for amount of time specified by **ServerSync** until either more space are available or timeout. This can be very helpful when another client is writing on the same media, and the application asking to load the data does not know how many bytes are written, but it's willing to wait for some time before giving up.

2 IBP Allocate

```
IBP_set_of_caps IBP_allocate ( IBP_depot      depot,
                             IBP_timer      timeout,
                             unsigned long int size,
                             IBP_attributes attributes)
```

IBP_allocate() allocates a remote storage area on the host **depot** with specified resource. The allocated area has a maximum possible size of **size** bytes, and storage attributes, defined by **attributes**.

Return values

Upon success, **IBP_allocate()** returns an **IBP_set_of_caps** object. Otherwise, it returns a NULL pointer and sets **IBP_erno** to one of the following values defined in "ibp_protocol.h"

- **IBP_INVALID_PARAMETER** : One or more of the parameters to the **IBP_allocate()** call has an invalid value (e.g. NULL target host, invalid entry in **attributes**, ...)
- **IBP_E_CLIENT_TIMEOUT** : A client timeout occurs.
- **IBP_E_CONNECTION** : An error has occurred while trying to connect to the IBP server running on target host.
- **IBP_E_INVALID_RID** : An invalid resource id.
- **IBP_E_UNKNOWN_RS** : Resource id can't be found on IBP depot.
- **IBP_E SOCK_WRITE** : An error has occurred while trying to write to the socket connection to the IBP server.
- **IBP_E SOCK_READ** : An error has occurred while trying to read response from the IBP server.
- **IBP_E_BAD_FORMAT** : Response from the IBP server does not have the expected format, or the IBP server received a badly formatted request.
- **IBP_E_INVALID_CMD** : The IBP server has received a command it does not recognize.
- **IBP_E_WOULD_EXCEED_LIMIT** : Granting the request would cause the IBP server to exceed the maximum storage limit allocated to the storage category defined in **attributes**.
- **IBP_E_FILE_ACCESS** : The IBP server has encountered an error while trying to access one or more of its internal files that control access to the storage area.
- **IBP_E_INTERNAL** : The IBP server has encountered an internal error while processing the client's request.
- **IBP_E_TYPE_NOT_SUPPORTED** : A request to allocate a storage area of type **IBP_FIFO** was made to an IBP server that does not support this type.

3 IBP store

```
unsigned long int IBP_store ( IBP_cap      cap,  
                             IBP_timer   timeout,  
                             char        data,  
                             unsigned long int size )
```

IBP_store() stores **size** bytes starting at **data** in the storage area accessed through the IBP capability **cap**. For this call to succeed, **cap** must be a write cap returned by an earlier call to **IBP_allocate()**, or imported from the client which made the **IBP_allocate()** call. **IBP_store()** is a blocking call that only returns when the required size of data is successfully stored at the desired storage area accessed through the IBP capability **cap**, or an error causes the call to abort prematurely. The call appends data to the end of any previously stored data at the storage area accessed through **cap** for storage areas of type **IBP_BYTEARRAY**, **IBP_CIRQ** and **IBP_FIFO**. Data written to a storage area of type **IBP_BUFFER** overwrites any previous data (starting at the beginning of the buffer). If a **ServerSync** time is set, the call will return either if all the data has been written, or the time has expired.

Return values

Upon success, **IBP_store()** returns the number of bytes written. Otherwise it returns 0 and sets **IBP_errno** to one of the following error codes:

- **IBP_E_WRONG_CAP_FORMAT** : The IBP capability **cap** doesn't have the proper format.
- **IBP_E_CLIENT_TIMEOUT** : A client timeout occurs.
- **IBP_E_CAP_NOT_WRITE** : The IBP capability **cap** is not a write capability.
- **IBP_E_CONNECTION** : An error has occurred while trying to connect to the IBP server running on target host.
- **IBP_E_SOCKET_WRITE** : An error has occurred while trying to write to the socket connection to the IBP server.
- **IBP_E_SOCKET_READ** : An error has occurred while trying to read response from the IBP server.
- **IBP_E_BAD_FORMAT** : Response from the IBP server does not have the expected format, or the IBP server received a badly formatted request.
- **IBP_E_INVALID_CMD** : The IBP server has received a command it does not recognize.
- **IBP_E_CAP_NOT_FOUND** : The storage area accessed through **cap** does not exist on the associated IBP server.
- **IBP_E_CAP_ACCESS_DENIED** : The storage area accessed through **cap** cannot be accessed for write operations.
- **IBP_E_SIZE_EXCEEDS_LIMIT** : The write operation would cause the aggregate size of the storage area to exceed the maximum size specified in the **IBP_store()** call. This error is only relevant for storage areas of type **IBP_BYTEARRAY**.
- **IBP_E_FILE_ACCESS**: The IBP server has encountered an error while trying to access one or more of its internal files that control access to the storage area.
- **IBP_E_FILE_WRITE**: The IBP server has encountered an error while attempting to store incoming data to the underlying storage area.
- **IBP_E_RSRC_UNAVAIL**: A resource used by the IBP server was unavailable to service the request. This error is only relevant when the underlying storage area has type **IBP_FIFO**.
- **IBP_E_INTERNAL** : The IBP server has encountered an internal error while processing the client's request.

4 IBP load

```
unsigned long int IBP_load ( IBP_cap      cap,  
                            IBP_timer   timeout,  
                            char        *buf,  
                            unsigned long int size,  
                            unsigned long int offset )
```

IBP_load() reads up to **size** bytes, starting at **offset**, from the storage area accessed through the IBP capability **cap**, into the memory area pointed by **buf**. For storage areas of type **IBP_FIFO** and **IBP_CIRQ**, **offset** is ignored. For this call to succeed, **cap** must be a read cap returned by an earlier call to **IBP_allocate()**, or imported from the client which made the **IBP_allocate()** call. **IBP_load()** is a blocking call that returns only when all required data is read, the **ServerSync** expires, or the read operation is prematurely terminated due to an error.

Return values

Upon success, **IBP_load()** returns the number of bytes actually read, otherwise it returns 0 and sets **IBP_erno** to one of the following error codes:

- **IBP_E_INVALID_PARAMETER** : One or more of the parameters to the **IBP_load()** call has an invalid value(e.g. negative size, ...)
- **IBP_E_CLIENT_TIMEOUT** : A client timeout occurs.
- **IBP_E_WRONG_CAP_FORMAT** : The IBP capability cap doesn't have the proper format.
- **IBP_E_CAP_NOT_READ** : The IBP capability cap is not a read capability.
- **IBP_E_CONNECTION** : An error has occurred while trying to connect to the IBP server running on target host.
- **IBP_E_SOCKET_WRITE** : An error has occurred while trying to write to the socket connection to the IBP server.
- **IBP_E_SOCKET_READ** : An error has occurred while trying to read response from the IBP server.
- **IBP_E_BAD_FORMAT** : Response from the IBP server does not have the expected format, or the IBP server received a badly formatted request.
- **IBP_E_INVALID_CMD** : The IBP server has received a command it does not recognize.
- **IBP_E_CAP_NOT_FOUND** : The storage area accessed through **cap** does not exist on the associated IBP server.
- **IBP_E_CAP_ACCESS_DENIED** : The storage area accessed through **cap** cannot be accessed for write operations.
- **IBP_E_FILE_ACCESS**: The IBP server has encountered an error while trying to access one or more of its internal files that control access to the storage area.
- **IBP_E_FILE_READ**: The IBP server has encountered an error while attempting to read incoming data to the underlying storage area.
- **IBP_E_RSRC_UNAVAIL**: A resource used by the IBP server was unavailable to service the request. This error is only relevant when the underlying storage area has type **IBP_FIFO**.
- **IBP_E_INTERNAL** : The IBP server has encountered an internal error while processing the client's request.

5 IBP copy

```

unsigned long int IBP_copy ( IBP_cap      source,
                           IBP_cap      target,
                           IBP_timer    sourceTimeout,
                           IBP_timer    targetTimeout,
                           unsigned long int size,
                           unsigned long int offset )

```

IBP_copy() copies up to **size** bytes, starting at **offset**, from the storage area accessed through the IBP read capability **source**, and writes them to the storage area accessed through the IBP write capability **target**. For storage areas of type **IBP_FIFO** and **IBP_CIRQ**, **offset** is ignored. As in other read operation to an **IBP_FIFO** or **IBP_CIRQ** storage area, data read from the storage area will no longer be available for future reads. For this call to succeed, **source** must be a read cap returned by an earlier call to **IBP_allocate()**, or imported from the client which made the **IBP_allocate()** call, and **target** must be a write cap returned by a similar call. **IBP_copy()** is a blocking call that returns only when all required data is read, the **ServerSync** expires, or the read operation is prematurely terminated due to an error.

Return values

Upon success, **IBP_copy()** returns the number of bytes actually read, otherwise it returns 0 and sets **IBP_erno** to one of the following error codes:

- **IBP_E_INVALID_PARAMETER**: One or more of the parameters to the **IBP_copy()** call has an invalid value(e.g.negative size, ...)
- **IBP_E_CLIENT_TIMEOUT** : A client timeout occurs.
- **IBP_E_WRONG_CAP_FORMAT** : The IBP capability cap doesn't have the proper format.
- **IBP_E_CAP_NOT_WRITE** : The IBP capability source is not a write capability.
- **IBP_E_CAP_NOT_READ** : The IBP capability target is not a read capability.
- **IBP_E_CONNECTION** : An error has occurred while trying to connect to the IBP server running on target host.
- **IBP_E SOCK_WRITE** : An error has occurred while trying to write to the socket connection to the IBP server.
- **IBP_E SOCK_READ** : An error has occurred while trying to read response from the IBP server.
- **IBP_E_BAD_FORMAT** : Response from the IBP server does not have the expected format, or the IBP server received a badly formatted request.
- **IBP_E_INVALID_CMD** : The IBP server has received a command it does not recognize.
- **IBP_E_CAP_NOT_FOUND** : One (or both) storage area accessed through cap does not exist on the associated IBP server.
- **IBP_E_CAP_ACCESS_DENIED** : One (or both) storage area accessed through cap can not be accessed for write operations.
- **IBP_E_SIZE_EXCEEDS_LIMIT**: The write part of the copy operation would cause the aggregate size of the storage area to exceed the maximum size specified in the **IBP_store()** call. This error is only relevant for storage areas of type **IBP_BYTEARRAY**.
- **IBP_E_FILE_ACCESS**: The IBP server has encountered an error while trying to access one or more of its internal files that control access to the storage area.
- **IBP_E_FILE_WRITE** : The IBP server has encountered an error while attempting to store incoming data to the underlying storage area.
- **IBP_E_FILE_READ** :The IBP server has encountered an error while attempting to read incoming data to the underlying storage area.
- **IBP_E_RSRC_UNAVAIL**: A resource used by the IBP server was unavailable to service the request. This error is only relevant when the underlying storage area has type **IBP_FIFO**.
- **IBP_E_INTERNAL** : The IBP server has encountered an internal error while processing the client's

6 IBP mcopy

```
Unsigned long int IBP_mcopy ( IBP_cap      source,
                             IBP_cap      target[],
                             unsigned int  nCaps,
                             IBP_timer    srcTimeout,
                             IBP_timer    targetTimeout,
                             unsigned long int size,
                             unsigned long int offset,
                             int          type[],
                             int          port[],
                             int          service )
```

IBP_mcopy() copies up to **size** bytes, starting at **offset**, from the storage area accessed through the IBP read capability **source**, and writes them to the storage area(s) accessed through the IBP write capability(ies) **target[]**. The number of target depots is stored in **nCaps**. For storage areas of type **IBP_FIFO** and **IBP_CIRQ**, **offset** is ignored. A size value of -1 causes all currently stored data in an **IBP_BYTEARRAY** type storage area accessed through **source** to be copied. For source storage areas of type **IBP_FIFO** and **IBP_CIRQ**, a size value of -1 causes a copy operation for the maximum size specified in **IBP_allocate()** to be initiated. As in other read operations to an **IBP_FIFO** or **IBP_CIRQ** type storage area, data read from the storage area will no longer be available for future reads. For this call to succeed, **source** must be a read cap returned by an earlier call to **IBP_allocate()**, or imported from the client which made the **IBP_allocate()** call and **target** must be a write cap returned by a similar call. **IBP_mcopy()** is a blocking call that returns only when all required data is successfully copied from the source IBP server to all the target IBP server, the highest ServerSync value expired or the operation is prematurely terminated due to an error. At the moment, there are implemented five types of data movers that can support TCP , UDP and IP Multicast data transfer protocols, the selection of the protocol is passed through the API using the parameters **types[]** (at the moment same type should be specified for all the

targets) and **service**, the first one specifies the data mover type for the target IBP servers, and the second specifies the type of data mover corresponding in the source IBP server; the **dm port[]** parameter is used to specify the data mover option, which at this point are just the ports to be used by the TCP and UDP protocols. It must be specified and it can be any port number higher than 1024. These types must be defined as follows:

	Targets	Source	Description
TCP	DM_UNI	DM_SMULTI DM_MULTI DM_PMULTI	Sequential mcopy Round-robin fashion mcopy Threaded mcopy
UDP	DM_BLAST	DM_MBLAST	Threaded UDP Based mcopy
MULTICAST	DM_MCAST	DM_MULTICAST	Multicast mcopy

Return values

Upon success, **IBP_mcopy()** returns the number of bytes read from the source capability, otherwise it returns 0 and sets **IBP_erno** to the same error codes as **IBP_copy**.

7 IBP manage

```
int IBP_manage ( IBP_cap      cap,
                 IBP_timer    timeout,
                 int          cmd,
                 int          type,
                 IBP_CapStatus info );
```

IBP_manage() allows an IBP client to perform certain management operations on an IBP storage area. Any client that can present the management capability can issue any of the management commands described below. **Cap** is an IBP management capability that is returned in the **IBP_allocate()** call or imported from the client which made that call (except when **cmd** = **IBP_PROBE**, where any capability can be used). **cmd** can take one of the following values (defined in the file "ibp_protocol.h"):

- **IBP_INCR** increments the reference count to the capability associated with the management capability **cap**, and whose type is specified in the parameter **type**. The parameter **info** is ignored for this command.
- **IBP_DECR** decrements the reference count to the capability associated with the management capability **cap** and whose type is specified in the parameter **type**. Decrementing the reference count the read capability associated with a storage area to 0 causes the IBP server to delete that storage area from its managed pool. Further requests to that area will fail, while requests currently in progress will be allowed to progress to completion. The parameter **info** is ignored for this command.
- **IBP_CHNG** changes one or more of the attributes of the storage area accessed through the management capability **cap**. The new values are specified through the parameter **info** (described below). The current version of IBP allows changes to one (or more) of the following attributes:
 - *maxSize* changes the maximum storage size of the underlying storage area. Changing the size of a storage area of type **IBP_FIFO** or **IBP_CIRQ** is currently not allowed. Decreasing maximum size of a storage area of type **IBP_BYTEARRAY** does not affect data already stored there, it will only affect future requests to that storage area.
 - *duration* changes the duration property of the storage area (see description of the **IBP_allocate()** call for further details on the possible values and implications for this parameter.)
- **IBP_PROBE** checks the current state of the storage area accessed through the management capability **cap**. The current state is returned through the parameter **info**, which is defined below.

type determines the type of the capability affected by the two commands **IBP_INCR** and **IBP_DECR**. It can have one of two values, **IBP_READCAP** and **IBP_WRITECAP**. It is ignored for the two commands **IBP_CHNG** and **IBP_PROBE**.

info is a pointer to a structure of type `IBP_CapStatus`.

The following table summarizes the use of different parameters with every command.

	type	readRefCount	writeRefCount	currentSize	maxSize	attrib
<code>IBP_INCR</code>	In	Not used	Not Used	Not Used	Not Used	Not Used
<code>IBP_DECR</code>	In	Not used	Not Used	Not Used	Not Used	Not Used
<code>IBP_PROBE</code>	Not Used	Out	Out	Out	Out	Out
<code>IBP_CHNG</code>	Not Used	Not Used	Not Used	Not Used	In	In

Return values

Upon success, `IBP_manage()` returns 0, otherwise it returns -1 and sets `IBP_errno` to one of the following errorcodes:

- **IBP_E_INVALID_PARAMETER** : One or more of the parameters to the `IBP_manage()` call has an invalid value (e.g. negative **type**, ...)
- **IBP_E_CLIENT_TIMEOUT** : A client timeout occurs.
- **IBP_E_WRONG_CAP_FORMAT** : The IBP capability doesn't have the proper format.
- **IBP_E_CAP_NOT_MANAGE** : The IBP capability is not a write capability.
- **IBP_E_CONNECTION** : An error has occurred while trying to connect to the IBP server.
- **IBP_E SOCK_WRITE** : An error has occurred while trying to write to the socket connection to the IBP server.
- **IBP_E SOCK_READ** : An error has occurred while trying to read response from the IBP server.
- **IBP_E_BAD_FORMAT** : Response from the IBP server does not have the expected format, or the IBP server received a badly formatted request.
- **IBP_E_INVALID_CMD** : The IBP server has received a command it does not recognize.
- **IBP_E_CAP_NOT_FOUND** : The storage area accessed through cap does not exist on the associated IBP server.
- **IBP_E_INVALID_MANAGE_CAP**: The management cap does not match the management cap associated with the storage area.
- **IBP_E_WOULD_DAMAGE_DATA** : Trying to change the size of a storage area of type `IBP_FIFO`.
- **IBP_E_WOULD_EXCEED_LIMIT**: Trying to increase the maximum size of an `IBP_BYTEARRAY` type storage area leads exceeding the maximum storage space allocated for its class of storage.
- **IBP_E_INTERNAL** : The IBP server has encountered an internal error while processing the client's request.

8 IBP status

```

IBP_DptInfo IBP_status ( IBP_depot      depot,
                        int              StatusCmd,
                        IBP_timer       timeout,
                        Char              *password,
                        unsigned long int StableStor,
                        unsigned long int VolStor
                        long              duration );

```

`IBP_status()` allows an application to perform a query over a particular IBP depot resource and to modify some general storage properties. **depot** is the particular IBP depot the application would like to query. **StatusCmd** can have two values

- **IBP_ST_INQ** queries the IBP depot resource for its stable storage and the used amount, its volatile storage and the used amount, and the duration. When this command is used, the following 4 parameters are not used.
- **IBP_ST_CHANGE** changes the stable amount, the volatile amount and duration property of the IBP depot resource. Note the difference between this command and the `IBP_manage()` one. It is not possible to destroy the data already present in an IBP depot, so the changes only take effect if they are equal or bigger than the currently allocated area.

password is the IBP depot password. **StableStor** is the new total Stable Storage of the IBP depot. It must be equal or bigger than the current Stable Storage used; otherwise, it's ignored. **VolStor** is the new total Volatile Storage of the IBP depot. It must be equal or bigger than the current Volatile Storage used; otherwise, it's ignored. **duration** is the new maximum duration allowed. It is not retro-active.

Return values

Upon success, **IBP_status** () returns an IBP_DptInfo object, otherwise it returns a NULL and sets IBP_errno to one of the following error codes:

- **IBP_E_CONNECTION** : An error has occurred while trying to connect to the IBP server.
- **IBP_E_CLIENT_TIMEOUT** : A client timeout occurs.
- **IBP_E SOCK_WRITE** : An error has occurred while trying to write to the socket connection to the IBP server.
- **IBP_E SOCK_READ** : An error has occurred while trying to read response from the IBP server.
- **IBP_E_INVALID_CMD** : The IBP server has received a command it does not recognize.
- **IBP_E_WOULD_DAMAGE_DATA** : Trying to change the size of a storage area of type IBP_FIFO.
- **IBP_E_WOULD_EXCEED_LIMIT**: Trying to increase the maximum size of an IBP_BYTEARRAY type storage area leads exceeding the maximum storage space allocated for its class of storage.
- **IBP_E_INTERNAL** : The IBP server has encountered an internal error while processing the client's request.